Learning Long Distance Phonotactics

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- I present a learner which learns the attested long distance phonotactic patterns in the world's languages
- This learner
 - (1) keeps track of the order of sounds—but not the distance between them (precedence relations)
 - (2) fails to learn logically possible—but unattested—long distance phonotactics
- The conclusion is if humans generalize in the way suggested by the model, it can explain features of the typology of long distance phonotactics (cf. Moreton 2008, *analytic bias*)

Outline

Introduction

- Long Distance Phonotactics
- Representing Long Distance Phonotactics

Precedence-based Learning

- Learning in Phonology
- Precedence Grammars

3 Conclusion

- Issues
- Summary

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Long Distance Agreement (LDA) patterns are those within which particular segments, separated by at least one other segment, must (dis)agree in some feature (Hansson 2001, Rose and Walker 2004).

- Hansson (2001) adds that the intervening segments are not audibly affected by the agreeing feature.
- This is in order to clearly distinguish LDA from spreading (see also Gafos 1999 and Walker 1998).

In well-formed words, sibilants agree in the feature [anterior].

[s,z,ts,ts',dz] never precedes [ʃ,ʒ,tʃ,tʃ',dʒ].
 [ʃ,ʒ,tʃ,tʃ',dʒ] never precedes [s,z,ts,ts',dz].

Examples (Sapir and Hojier 1967):

- firters 'we (dual) are lying' 1.
- 2. dasdo:lis 'he (4th) has his foot raised'
- 3. * fitterz (hypothetical)
- *dasdo:li (hypothetical) 4.

In well-formed words, sibilants agree in the feature [anterior], but only the [-anterior] sibilants are 'active'.

1. [s,z,ts,dz] never precedes $[\int, 3, t \int, d3]$.

Examples (Hansson 2001, citing Cook 1979,1984):

- 2. $n\bar{a}y \acute{a}t$ 'I killed them again'
- 3. *zítſídzà? (hypothetical)
- 4. $*sn\bar{a}y\acute{a}tJ$ (hypothetical)

- Consonantal Harmony (Hansson 2001, Rose and Walker 2004)
 - Sibilant, liquid, dorsal, voicing, ... harmony and disharmony
 - Symmetric/Asymmetric LDA
 - \sim 120 languages documented with consonantal harmony (Hansson 2001).
- possibly Vowel Harmony with 'transparent' vowels
 - Finnish, Hungarian, Nez Perce (see Baković 2000 and references therein)
 - Some controversy over how transparent: see Gordon (1999), Gafos and Benus (2003), and Gick et. al. (2006).

- Debate: Is it really non-local?
- Puzzles
 - How do we explain the absence of blocking in the typology?
 - (if it non-local) How such non-local patterns learned?

- Spreading means the intervening segments are affected.
- Nasal spreading in Malay (Johore dialect, Walker 1999, citing Onn 1980)
 - 1. mənawan 'to capture' (active)
 - 2. pəŋāwāsan 'supervision'
- Navajo' as spreading (+/- indicates [anterior])
 - 3. $\int \underline{itters}$ 'we (dual) are lying'
 - 4. dasdoilis 'he (4th) has his foot raised'
- Gafos (1999) argues that Navajo=Navajo' (see Hansson 2001 for counterarguments).

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- The typology of LDA is notable in two respects (Hansson 2001, Rose and Walker 2004):
 - (1) LDA holds between similar segments.
 - (2) Blocking patterns are absent.
- The latter helps distinguish LDA from spreading.

In well formed words, voiceless sibilants agree in the feature [anterior] unless, between two voiceless sibilants which disagree in [anterior], there is a voiced sibilant (and no other voiceless sibilants).

- [ʃ] never precedes [s] unless, for each [ʃ], a [z] or [ʒ] occurs between [ʃ] and its nearest following [s]
 [s] never precedes [ʃ] unless, for each [s], a [z] or [ʒ] occurs be-
- 2. [s] never precedes [ʃ] unless, for each [s], a [z] or [ʒ] occurs between [s] and its nearest following [ʃ]

Examples (all hypothetical since no language example exists!):

1.	∫oto∫	3.	∫ozos	5.	*∫oto <mark>s</mark>	7.	*∫080Z08
2		4	C	~	* f	0	*

2. sotos 4. sosozof 6. *sotof 8. *sofosozos

- The absence of this type of LDP is robust!
- Consenus has formed in the few proposed counterexamples (Sanskrit, Kinyarwanda) that they are better analyzed as spreading (Schein and Steriade 1986, Mpiranya and Walker 2005).

- Rose and Walker (2004) take both gaps as systematic.
- Their Agreement By Correspondence (ABC) analysis of LDA in OT uses:
 - CC-Correspondance constraints: two consonants are in correspondence if they are sufficiently similar (agnostic about similarity metric)
 - ID-CC(FEATURE) constraints which enforce agreement of FEATURE for corresponding consonants.
- This is intended to capture both the similarity and blocking effects.

- Hansson (2007) studies the predicted typology of ABC and shows the ABC approach does predict non-local blocking effects of certain types.
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Current theory doesn't explain the absence of blocking in the typology of LDP Arbitrarily many segments may intervene between agree-ers.

- Albright and Hayes (2003a) observe that "the number of logically possible environments... rises exponentially with the length of the string."
- Thus there are potentially too many environments for a learner to consider in discovering LDP patterns.

• However, does "arbitrarily many" really require a learner to consider every logically possible nonlocal environment?

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- The possible words of English can be thought of a set which includes: { slam, fist, blick, flump, ... }
- and which excludes:

{ sram, fizt, bnick, flumk, ... }

• The binary, categorical distinction between 'well-formed' and 'ill-formed' is a convenient abstraction.

 $kip > \theta wirks > bzar f k$

(Coleman and Pierrehumbert 1997, Frisch, Pierrehumbert and Cole 2004, Albright and Hayes 2003, Kirby and Yu 2007, Hayes and Wilson 2008)

What kind of sets are long distance phonotactic sets?

word	Navajo	Sarcee	Hypothetical
to	\checkmark	\checkmark	\checkmark
sotos	\checkmark	\checkmark	\checkmark
∫oto∫	\checkmark	\checkmark	\checkmark
∫otos	×	\checkmark	×
soto∫	×	×	×
∫ozos	×	\checkmark	\checkmark
sozo∫	×	×	\checkmark
so∫ozo∫	×	×	×

• Long distance phonotactic patterns are *regular*.

[Johnson(1972), Kaplan and Kay(1981), Kaplan and Kay(1994), Ellison(1992), Eisner(1997), Albro(1998), Albro(2005),

Karttunen(1998b), Frank and Satta(1998), Riggle(2004), Karttunen(2006)]

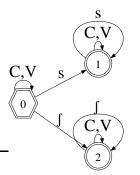
• Regular sets have many characterizations (see e.g. Kracht 2003). They are those sets describable with:

- finite state acceptors
- right-branching rewrite grammars
- regular expressions
- monadic second order logic

FSAs

- can be related to finite state OT and rule-based models, which allow us to compute a phonotactic finite-state acceptor (Johnson 1972, Kaplan and Kay 1994, Karttunnen 1998, Riggle 2004), which becomes the target grammar for the learner.
- (2) are well-defined and can be manipulated. (Hopcroft et. al. 2001).

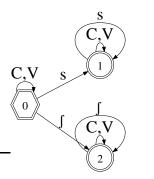
- 1. [s,z,ts,ts',dz] never precedes $[\int, 3, t \int, t \int, d3]$.
- 2. $[\int, 3, t \int, t \int', d3]$ never precedes [s, z, ts, ts', dz].



- C = any consonant except sibilants s = [+anterior] sibilants V = any vowel
- $\int = [-anterior]$ sibilants

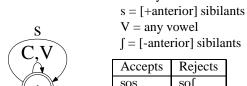
Accepts	Rejects
SOS	so∫
∫o∫	∫os
sots	∫tos
∫oto∫	

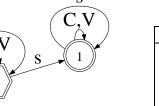
The FSA Representation of Navajo Sibilant Harmony



- This grammar recognizes an infinite number of legal words, just like the generative grammars of earlier researchers.
- It does accept words like [tnffftttttfjiiii]—but this violates other constraints on well-formedness (e.g. syllable structure constraints).
- If the OT analyses of LDA given in Hansson (2001) or Rose and Walker (2004) were written in finite-state terms, this acceptor is exactly the one returned by Karttunen's (1998) and Riggle's (2004) algorithms.

1. [s,z,ts,dz] never precedes $[\int, 3, t\int, d3]$.

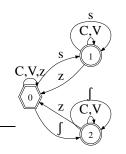




Accepts	Rejects
SOS	so∫
∫o∫	∫oso∫
∫ots	sto∫
∫o∫os	

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- 1. [ʃ] never precedes [s] unless, for each [ʃ], a [z] or [ʒ] occurs between [ʃ] and its nearest following [s]
- 2. [s] never precedes [ʃ] unless, for each [s], a [z] or [ʒ] occurs between [s] and its nearest following [ʃ]



- C = any consonant except sibilants s = [+anterior] voiceless sibilants V = any vowel $\int = [-anterior]$ voiceless sibilants
 - z = any voiced sibilant

Accepts	Rejects
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• Learning in Optimality Theory

[Tesar(1995), Boersma(1997), Tesar(1998), Tesar and Smolensky(1998), Hayes(1999), Boersma and Hayes(2001), Lin(2002),

Pater and Tessier(2003), Pater(2004), Prince and Tesar(2004), Hayes(2004), Riggle(2004),

Alderete et al.(2005)Alderete, Brasoveanua, Merchant, Prince, and Tesar, Merchant and Tesar(2006), Wilson(2006), Riggle(2006), Tessier(2006)]

• Learning in Principles and Parameters

[Wexler and Culicover(1980), Dresher and Kaye(1990), Niyogi(2006), Pearl(2007)]

Learning Phonological Rules

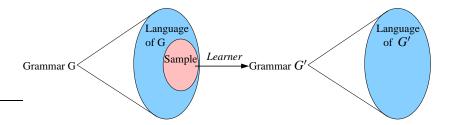
[Gildea and Jurafsky(1996), Albright and Hayes(2002), Albright and Hayes(2003a), Albright and Hayes(2003b)]

• Learning Phonotactics [Ellison(1992), Goldsmith(1994), Frisch(1996), Coleman and Pierrehumbert(1997),

Frisch et al.(2004)Frisch, Pierrehumbert, and Broe, Albright(2006), Goldsmith and Xanthos(2006), Heinz(2007),

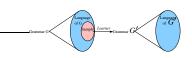
Hayes and Wilson(2008), Goldsmith and Riggle(submitted)]

Identification in the Limit from Positive Data (Gold 1967)



- What is *Learner* so that Language of G' = Language of G?
- See Nowak et. al. (2002) and Niyogi (2006) for overviews.

Inductive Learning and the Hypothesis Space



- Learning cannot take place unless the hypothesis space is restricted.
- G' is not drawn from an unrestricted set of possible grammars.
- The hypotheses available to the learner ultimately determine:
 - (1) the kinds of generalizations made
 - (2) the range of possible natural language patterns
- Under this perspective, Universal Grammar (UG) is the set of available hypotheses.

- The set of syntactic hypotheses available to children is not the same as the set of phonological hypotheses available to children.
 - The two domains do not have the same kind of patterns and so we expect them to have different kinds of learners.
- Likewise, the set of LDP patterns are different from patterns which restrict the distribution of adjacent, contiguous segments.

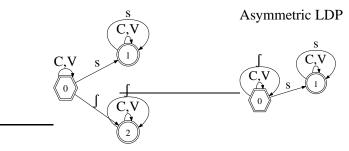
- Different kinds of phonotactic constraints can be learned by different learning algorithms.
- A complete phonotactic learner is a combination of these different learning algorithms
- Here, I am only showing how one part of the whole learner—the part that learns long-distance constraints—can work.

Some concerns regarding identification in the limit from positive data

- No noise in input
- No requirement for learner to be efficient
- No requirement on 'small' sample to succeed
- Exact identification is too strict a criterion

The Learning Question in Context

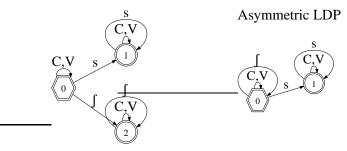
Symmetric LDP



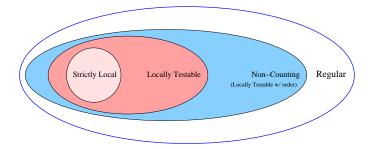
- What learner can acquire the machines above from finite samples of Navajo, Sarcee, respectively?
- This question is not easy. There is no simple 'fix'.
- The class of regular sets is known to be insufficiently restrictive for learning to occur! (Gold 1967, Osherson et. al. 1986, Jain et. al. 1999).

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Symmetric LDP



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- Some subclasses of the regular languages are sufficiently restrictive for learning to occur
 - Locally *k*-testable in the strict sense (Strictly Local)
 - Locally k-testable
 - Many others from grammatical inference community Angluin(1982), Garcia et al.(1990), Muggleton(1990), Denis et al.(2002), Fernau(2003)

Locally 2-testable in the strict sense (Strictly Local)

- $sotos \in L$ iff $\{so, ot, to, os\} \subseteq G_L$
- E.g. bigrams

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Locally 2-testable

- so $so tos \in L$ iff $\{so, ot, to, os\} \in G_L$
- E.g sets of bigrams

Locally 2-testable in the strict sense (Strictly Local)

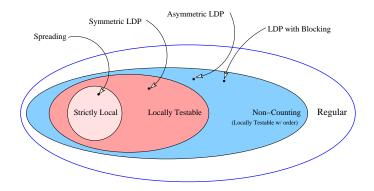
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Locally 2-testable

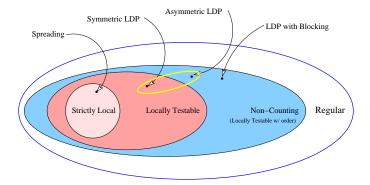
- $sotos \in L$ iff $\{so, ot, to, os\} \in G_L$
- E.g sets of bigrams

Noncounting

- there is some n > 0, for all $uv^n w \in L$ iff $uv^{n+1} w \in L$ for all strings $u, v, w \in \Sigma^*$.
- E.g. closure of Locally Testable class under concatenation and boolean operations.



- Spreading is locally 2-testable in the strict sense
- Symmetric LDP is locally 1-testable
- Asymmetric LDP and Hypothetical are noncounting



• The goal!

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Order matters, but not distance.

- Whitney and Berndt(1999), Whitney(2001), Schoonbaert and Grainger(2004), and Grainger and Whitney(2004) use discontiguous ordered strings of length two in a model for reading comprehension
- Shawe-Taylor and Christianini (2005, chap. 11) also discuss kernels defined over discontigouous, ordered strings for use in text classification

[s,z,ts,ts',dz] never precedes [∫,3,t∫,t∫',d3].
 [∫,3,t∫,t∫',d3] never precedes [s,z,ts,ts',dz].

Recalling How We Can Describe Symmetric LDP: Navajo

- [s,z,ts,ts',dz] never precedes [\int ,3,t \int ,t \int ',d3]. [\int ,3,t \int ,t \int ',d3] never precedes [s,z,ts,ts',dz].

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[s] can be preceded by [s].
[s] can be preceded by [t].
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[t] can be preceded by [s].
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[[] can be preceded by [[]. [[] can be preceded by [t].

• A **precedence grammar** is a list of the allowable precedence relations in a language.

- Words recognized by a precedence grammar are those for which every precedence relation is in the grammar.
- Example. (Assume $\Sigma = \{s, f, t, o\}$.)

Precedence
$$G = \begin{cases} (s,s) & (s,t) & (s,o) \\ & (\int, \int) & (\int,t) & (\int,o) \\ (t,s) & (t, \int) & (t,t) & (t,o) \\ (o,s) & (o, \int) & (o,t) & (o,o) \end{cases}$$

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Precedence
$$G = \begin{cases} (\mathbf{s}, \mathbf{s}) & (\mathbf{s}, \mathbf{t}) & (\mathbf{s}, \mathbf{o}) \\ & (\mathbf{j}, \mathbf{j}) & (\mathbf{j}, \mathbf{t}) & (\mathbf{j}, \mathbf{o}) \\ (\mathbf{t}, \mathbf{s}) & (\mathbf{t}, \mathbf{j}) & (\mathbf{t}, \mathbf{t}) & (\mathbf{t}, \mathbf{o}) \\ (\mathbf{o}, \mathbf{s}) & (\mathbf{o}, \mathbf{j}) & (\mathbf{o}, \mathbf{t}) & (\mathbf{o}, \mathbf{o}) \end{cases} \end{cases}$$

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(1) The Language of *G* includes *sotos*.(2) The Language of *G* excludes *sotof*.

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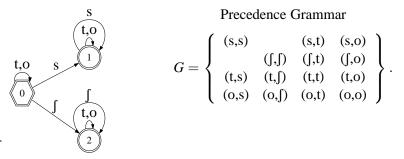
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Precedence
$$G = \begin{cases} (s,s) & \mathbf{x} & (s,t) & (s,o) \\ & (\int, \int) & (\int,t) & (\int,o) \\ (t,s) & (t,f) & (t,t) & (t,o) \\ (o,s) & (o,f) & (o,t) & (o,o) \end{cases}$$
.

(1) The Language of *G* includes *sotos*.(2) The Language of *G* excludes *sotof*.

These grammars are notational variants.

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Symmetric LDP (e.g. Navajo)
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See Heinz (2007) on how to write a finite-state acceptor given a precedence grammar.

Navajo Fragment. (Assume $\Sigma = \{s, f, t, o\}$.)

[s] never precedes [ʃ].
 [ʃ] never precedes [s].

Precedence
$$G = \left\{ \begin{array}{ccc} (s,s) & (s,t) & (s,o) \\ & (\int, \int) & (\int,t) & (\int,o) \\ (t,s) & (t, \int) & (t,t) & (t,o) \\ (o,s) & (o, \int) & (o,t) & (o,o) \end{array} \right\}.$$

Navajo Fragment. (Assume $\Sigma = \{s, f, t, o\}$.)

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Learning

Precedence $G = \left\{ \right\}$.

Sample = $\{\}$

• The learner has already generalized; it accepts [[of], [[tot], [sototos]]

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[s] never precedes [ʃ].
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Precedence $G = \begin{cases} (s,s) & (s,o) \\ (t,s) & (t,o) \\ (o,s) & (o,o) \end{cases}$. Learning Sample = { tosos }

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 [∫] never precedes [s].

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Sample = { tosos , $\int oto \int$ }

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Sample = { tosos, $\int oto \int$, stot }

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Sample = $\{ \text{ tosos }, [\text{otof }, \text{ stot } \}$

• The learner has already generalized; it accepts [[o]], [[tot], [sototos]]

Navajo Fragment. (Assume $\Sigma = \{s, f, t, o\}$.)

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 [ʃ] never precedes [s].

Learning Precedence
$$G = \begin{cases} (s,s) & (s,t) & (s,o) \\ & (\int, \int) & (\int,t) & (\int,o) \\ (t,s) & (t,f) & (t,t) & (t,o) \\ (o,s) & (o,f) & (o,t) & (o,o) \end{cases}$$

Sample = $\{ \text{ tosos }, [\text{otof }, \text{ stot } \}$

• The learner has already generalized; it accepts [[o]], [[tot], [sototos]]

• but not words like [[tos] or [sosof]

Sarcee Fragment. (Assume $\Sigma = \{s, f, t, o\}$.)

1. [s] never precedes [\int].

Precedence
$$G = \begin{cases} (s,s) & (s,t) & (s,o) \\ (f,s) & (f,f) & (f,t) & (f,o) \\ (t,s) & (t,f) & (t,t) & (t,o) \\ (o,s) & (o,f) & (o,t) & (o,o) \end{cases}$$

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Sarcee Fragment. (Assume $\Sigma = \{s, f, t, o\}$.)

1. [s] never precedes [f].

Learning

Precedence $G = \left\{ \begin{array}{c} \\ \\ \\ \\ \end{array} \right\}$.

Sample = { }

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$$G = \begin{cases} (s,s) & (s,t) & (s,o) \\ (\int,s) & (\int,\int) & (\int,t) & (\int,o) \\ (t,s) & (t,\int) & (t,t) & (t,o) \\ (o,s) & (o,f) & (o,t) & (o,o) \end{cases}$$
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.

- Any symmetric or asymmetric LDP pattern (e.g. Navajo and Sarcee) can be described with a precedence grammar.
- Any symmetric or asymmetric LDP pattern can be learned efficiently in the manner described above.

The number of logically possible nonlocal environments increases exponentially with the length of the word.

- Precedence-based learners do not consider every logically possible nonlocal environment. They cannot learn logically possible nonlocal patterns like:
 - (1) If the third segment after a sibilant is a sibilant, they must agree in [anterior].
 - (2) If the second, third, or fifth segments after a sibilant is a sibilant, they must agree in [anterior].
 - (3) and so on

- Precedence-based learners do not distinguish on the basis of distance at all.
- In one sense, every segment is adjacent to every preceding segment.
- The notion of "arbitrarily many may intervene"—not being able to count distance, while keeping track of order—is sufficiently restrictive for learning to occur.

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Hypothetical Fragment. (Assume $\Sigma = \{s, f, t, o, z\}$.)

- [[] never precedes [s] unless, for each [[], a [z] or [3] occurs be-
- tween [ʃ] and its nearest following [s]2. [s] never precedes [ʃ] unless, for each [s], a [z] or [ʒ] occurs between [s] and its nearest following [[]

Learning

Precedence $G = \left\{ \right.$

Sample = $\{\}$

Hypothetical Fragment. (Assume $\Sigma = \{s, f, t, o, z\}$.)

- 1. [ʃ] never precedes [s] unless, for each [ʃ], a [z] or [ʒ] occurs between [ʃ] and its nearest following [s]
- 2. [s] never precedes [ʃ] unless, for each [s], a [z] or [ʒ] occurs between [s] and its nearest following [ʃ]

Learning Precedence
$$G = \begin{cases} (s,s) & (s,o) \\ (t,s) & (t,o) \\ (o,s) & (o,o) \end{cases}$$
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$$G = \begin{cases} (s,s) & (s,o) \\ & (f,f) & (f,t) & (f,o) \\ (t,s) & (t,f) & (t,o) \\ (o,s) & (o,f) & (o,t) & (o,o) \end{cases}$$

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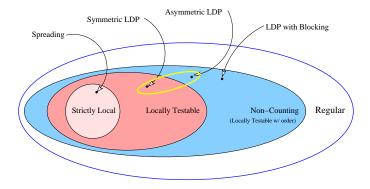
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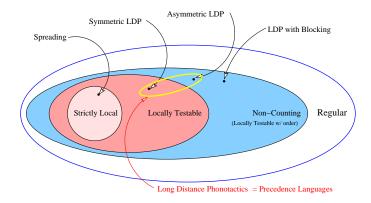
Main Conclusion



- If humans generalize in the way suggested by the precedence learner, it explains why
 - (1) there are long-distance phonotactic patterns
 - (2) there are no long-distance phonotactic with blocking patterns

• • • • • • • • • • • •

Main Conclusion



- If humans generalize in the way suggested by the precedence learner, it explains why
 - (1) there are long-distance phonotactic patterns
 - (2) there are no long-distance phonotactic with blocking patterns

Outline

Introduction

- Long Distance Phonotactics
- Representing Long Distance Phonotactics

Precedence-based Learning

- Learning in Phonology
- Precedence Grammars



Summary

(1) Phonologists often employ tiers, also called projections, in their analyses of long distance phenomenon (Goldsmith 1976, 1990, Prince 1984, Hayes and Wilson 2008, Goldsmith and Riggle, under review).

- E.g. vowel tiers, consonant tiers, sibilant tiers

$$\int 3
\uparrow \uparrow \uparrow
\int i: t e: 3 'we (dual) are lying'$$

Consider a word from Hypothetical.

- Maybe only project voiceless sibilants in this case?
- What is the theory of tiers? Cf.
 - Rose and Walker's agnosticism about what is appropriate similarity metric
 - Hayes and Wilson's antecedently given tiers
- but see also Goldsmith and Xanthos (2006)

(2) Phonotactic patterns are gradient; this is categorical.

- Nothing in the design on the model depends on its categorical nature.
- There are many ways to make the model gradient:
 - minimum distance length (Ellison 1994), Bayes law (Tenenbaum 1999, Goldwater 2006), maximum entropy (Goldwater and Johnson 2003, Hayes and Wilson 2008), kernel methods (Shawe-Taylor and Christianini 2005), and approaches inspired by Darwinian-like processes (Clark 1992, Yang 2000)

• Nothing in the design on the model depends on its categorical nature.

precedes	S	ſ	t	0
s	0.01			
ſ		0.01		
t	:		·	
0				

- Compute cells by calculating the joint probability over precedence relations
- Compute cells by calculating conditional probability of a segment (given all preceding segments)
- evaluate utility of precedence model with MDL (Goldsmith and Riggle, under review)

(3) Can Precedence Learning occur in the presence of noise?

- a. What if certain precedence relations are not in the sample?
- b. What if there are just a few exceptions to the constraint?
- Angluin and Laird (1988) show that there are classes of languages which, under certain noisy conditions, which can be "probably approximately correctly" learned (Valiant 1984, Kearns and Vazirani 1994).
- Precedence languages are such a class.
- It remains to be seen exactly what the precedence learner which handles noise looks like.

(4) Precedence Learning can learn 'unmotivated' LDP patterns. E.g. "[b] never precedes [3]."

- What do people do?
- Independently motivated restrictions can be built into this grammar to further restrict the hypothesis space.
 - Similarity restrictions on potential agree-ers (Hansson 2001, Rose and Walker 2004) (See also Frisch et. al. 2004)
 - Relevency Conditions on interveners (Jensen 1974) (See also Odden 1994).
- Use the independently motivated theory of similarity to set Bayesian priors over the precedence-based hypothesis space

- Other models require independently motivated theory of similarity (OT-CC, tiers)
- Here, such a theory is not needed for learning
- Allows us to study these factors independently
- What is the contribution of sound similarity to learning phonological patterns?

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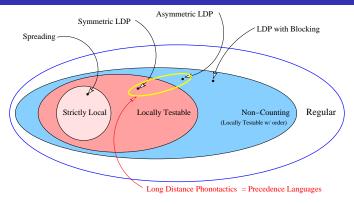
- Learning in Phonology
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- Issues
- Summary

- A learner which keeps track of order—and not distance— (i.e. precedence relations) learns attested long distance phonotactics, and explains a key feature of the typology—absence of blocking.
- This helps explain why LDP is distinct from spreading.
- We ought to investigate
 - How successful as grammars w.r.t MDL
 - How to integrate similarity
 - Whether predictions are confirmed by language acquisition studies

Acknowledgements



Thank You.

Thanks to Jim Rogers and Ed Stabler for helpful discussion. I also thank audiences of the U. of Delaware's Lingustics Spring 2008 Colloquium series and the U. of Delaware's Cognitive Science Brown-Bag series.

In well formed words:

- [ʃ] is never preceded by [s].
 [s] is never preceded by [ʃ] unless the nearest preceding [ʃ] is immediately followed by [n,t,l].

Examples (Applegate 1972, Poser 1982):

1.	k <mark>s</mark> unonu <mark>s</mark>	'I obey him'	5.	<mark>∫t</mark> ijepu <mark>s</mark>	'he tells him'
2.	k∫unot∫	'I am obedient'	6.	*su <mark>st</mark> ime∫	(hypothetical)
3.	*k <mark>s</mark> unonu∫	(hypothetical)	7.	∫i∫lusisin	'they (dual) are
4.	k∫unot <mark>s</mark>	(hypothetical)			gone awry'

LDP with Local Blocking and Precedence Grammars: Chumash

- [ʃ] is never preceded by [s].
 [s] is never preceded by [ʃ] unless the nearest preceding [ʃ] is immediately followed by [n,t,l].
- Precedence Grammars as given cannot describe the pattern in Chumash.

*k ∫ inots	(hypothetical)
<mark>∫t</mark> ijepu <mark>s</mark>	'he tells him'

- Next I will show how to extend precedence grammars to capture patterns like those found in Chumash.
 - Bigram Precedence
 - Relative Precedence

- The grammar contains elements of the form (ab,c): "[c] can be preceded by [ab]".
- The idea is that in Chumash (ft,s) is in the grammar, but (fi,s) is not.

*k ∫i not <mark>s</mark>	(hypothetical)
<mark>∫t</mark> ijepu <mark>s</mark>	'he tells him'

Relative Precedence

- [ab] relatively precedes [c] iff
 - (1) [ab] precedes [c] and
 - (2) no [a] intervenes between [ab] and [c]
- The second conjunct captures the "nearest-preceding" aspect of the Chumash description above.

∫i∫lusisin 'they (dual) are gone awry'

- [∫i] precedes [s]
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The learner simply records the relativized precedence bigram relations observed.

Precedence
$$G = \begin{cases} \\ \\ \\ \\ \\ \end{cases}$$

Sample = { }

• The learner has already generalized: it accepts [[i], jin, jlun, jlis, sisisin]

• but not to words like [∫is, ∫ilus].

The learner simply records the relativized precedence bigram relations observed.

$$Precedence G = \begin{cases} (fi,f) & (if,l) & (if,s) & (if,i) & (if,n) \\ & (fl,u) & (fl,s) & (fl,i) & (fl,n) \\ & & (lu,s) & (lu,i) & (lu,n) \\ & & (us,s) & (us,i) & (us,n) \\ & & (si,s) & (is,i) \\ \end{cases}$$

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Sample = { $\int i \int lusisin \}$

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• but not to words like [ʃis, ʃilus].

The learner simply records the relativized precedence bigram relations observed.

$$Precedence G = \begin{cases} (fi,f) & (if,l) & (if,s) & (if,i) & (if,n) \\ & (fl,u) & (fl,s) & (fl,i) & (fl,n) \\ & & (lu,s) & (lu,i) & (lu,n) \\ & & (us,s) & (us,i) & (us,n) \\ & & (si,s) & (is,i) \\ \end{cases}$$

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